



ASSOCIATED AND CATHOLIC COLLEGES OF WA

NORTH INNER ASSOCIATED SCHOOLS

OPERATIONS MANUAL 2026 (v1)

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AIM

It is the aim of the North Inner Associated Schools, as a Sub-Association of the Associated and Catholic Colleges, to conduct interschool sport that encourages participation, sportsmanship, leadership, healthy competition, and socialization amongst students.

PARTICIPATING SCHOOLS

SCHOOL	ADDRESS	TELEPHONE
Emmanuel Christian CS	3 Salcott Way, Girrawheen 6064	9342 7377
Ellenbrook Christian College	3 Santona Blvd, Ellenbrook 6069	9297 9297
Helena College	Bilgoman Road, Glen Forrest 6071	9298 9100
Mundaring Christian College	125 McDowell Loop, Parkerville 6081	9295 2688
St Andrew's Grammar	2 Hellenic Drive, Dianella 6059	9303 3840
ACC STAFF CONTACTS		
Trent Sharpe (NIAS facilitator)	trent.sharpe@cewa.edu.au	W 9278 0217 M 0408 958 415
Tom Bottrell (Director of Sport)	tom.bottrell@cewa.edu.au	W 9278 0216 M 0416 127 839

SPORTS STAFF CONTACTS

SCHOOL	HEAD OF SPORT	EMAIL	PHONE	MOBILE
Emmanuel	Peter Siani	psiani@eccs.wa.edu.au	9342 7377	0450 405 477
Ellenbrook	Stefan Grove	stefan.grove@ellenbrook.wa.edu.au	9297 9297	0416 920 760
Helena	James Waterhouse	jwaterhouse@helena.wa.edu.au	9298 9100	0400 349 396
Mundaring	Mark Entwistle	mark.entwistle@mundaringcc.wa.edu.au	9295 2688	0401 394 048
St Andrew's	Steve Gleeson	sgleeson@sag.wa.edu.au	9303 3840	0451 589 197
SCHOOL	HEAD OF DEPARTMENT	EMAIL	PHONE	MOBILE
Emmanuel	Peter Siani	psiani@eccs.wa.edu.au	9342 7377	0450 405 477
Ellenbrook	Stefan Grove	stefan.grove@ellenbrook.wa.edu.au	9297 9297	0416 920 760
Helena	Joe Kendall	jkendall@helena.wa.edu.au	9298 9100	
Mundaring	Mark Entwistle	mark.entwistle@mundaringcc.wa.edu.au	9295 2688	0401 394 048
St Andrew's	Patrick Squire	psquire@sag.wa.edu.au	9303 3840	

HOST SCHOOL

YEAR	CONVENOR SCHOOL
2026	Mundaring
2027	St Andrew's
2028	Emmanuel CS
2029	Helena
2030	Ellenbrook
2031	Mundaring
2032	St Andrew's
2033	Emmanuel CS
2034	Helena CS
2035	Ellenbrook

MEETINGS

Meetings will be convened at the following levels:

Sport Coordinators

Sports Coordinator meetings take place before SMC meetings. The Sports Coordinator from the rostered host school will chair the Sports Coordinators' meeting and is responsible for minutes derived from the meeting.

SMC MEETING DATES 2026			
TERM 1	TERM 2	TERM 3	TERM 4
Thursday 26/2/26	Friday 1/5/26 Thursday 25/6/26	Monday 17/8/26	Date TBC by Host School

Principals and Sport Coordinators

The NIAS school Principals and Sports Coordinator meetings will take place as scheduled and at the discretion of the group. The host school Principal will chair meetings whilst the Sports Coordinator records and distributes the minutes.

PRINCIPAL & SPORTS COORDINATOR MEETINGS DATES 2026			
TERM 1	TERM 2	TERM 3	TERM 4
N/A	N/A	TBC at discretion of the Host School	N/A

Minutes derived from all meetings are to be circulated within one week of the meeting. Schools must have representation at all levels of meeting.

Change Of Rules and Conditions of Play

Any changes to the rules and conditions of play for the North Inner Associated School's Interschool Sporting Competition are to be made at properly convened meetings **prior** to the commencement of the forthcoming season/carnivals.

ACC SERVICE AND FEE GUIDELINES

ACC SPORT WA adheres to the following principles for sub-association sport.

1. The ACC complete and maintain key administrative tasks. These services are historically aligned with the existing team nomination fees that schools pay for sub-association sport, including:
 - a) Operations Manual updates
 - b) Team nominations
 - c) Fixture set up
 - d) Online results management
 - e) Tally of Placings
 - f) Payment of invoices and on charge of shared costs

Note: Once fixtures have been set and published based upon the team nominations, the ACC office is unable to guarantee that late changes occurring within the Term of the relevant fixtures, can be accommodated.

2. The ACC is not responsible for central venue, referee/umpire or first aid bookings. These tasks will be managed by the rostered Convenor School / Carnival Manager Host / and potentially shared with other Heads of Sport within the relevant sub-association.
3. Sub-association team nomination fees are invoiced at the end of each term for relevant competitions. This includes all round robin weekly competitions and one day carnivals. Team nomination due dates for weekly round robin competitions or one day carnivals will be set by ACC staff members who facilitate each group.
4. Team withdrawal "cut off" dates are implemented to allow for fixture modifications, results service, and venue and umpire booking adjustments. The cut off dates are scheduled 2 weeks (minimum 10 business days) prior to the competition start date. Schools will be invoiced the team nomination fee for withdrawn teams inside this period.
5. Provided the following requirements are adhered to, invoices from central venues, first aid and referee/umpire bookings can be sent to the ACC for payment and the on charging to schools with their share of the cost.
 - a) Schools need to ensure the invoices are made out to the Associated & Catholic Colleges of WA. The ACC cannot pay invoices that are made out to a school or to an independent party.
 - b) Schools must check that invoices are accurate before forwarding them to the ACC.
6. Sub-association convenor schools will manage the following responsibilities:
 - a) With the assistance of the sub-association member schools, schedule competition dates ahead of the calendar year.
 - b) Coordinate the central venue, first aid and referee/umpire bookings, as per relevant rosters in sub-association Operations Manuals if applicable.

INVOLVEMENT

- Students are selected from all year groups which include years 7, 8, 9, 10 and 11-12 (seniors).
- Students should only participate in teams for their respective year levels. In no circumstances can a student play in a lower year level team.
- In participation circumstances, to avoid a forfeit situation, schools may allow a student to play in a higher year level team. This should only occur as an extreme measure if no other players are available in that year group. As a courtesy, in instances where students are playing up a year level, the coach and or manager of the opposition team must be informed of this change before the start of play.
- In situations where teams in a sport/year level are graded (i.e. Basketball A & B), players should only be selected to play in one grade. If a team is short and a player has to fill in for another grade, then that player must remain in that grade for the entire game. Players should not rotate between grades during a match/carnival to help fill teams.
- Coaches should record all participating players on their score card for each match.
- It is ACC policy that students competing in ACC sport must be under 19 years of age as of 31 December. Students who have turned 19 years of age are not permitted to participate in ACC sport.
- It is ACC policy that student participation is limited to "secondary school students" and that the minimum level for participation is enrolment in Year 7.
- **Students are not permitted to use their mobile phones during NIAS Sport activities. This requirement must be clearly communicated to both students and staff during the briefing held prior to the commencement of each carnival.**

Inclusive Sport Involvement

NIAS inclusive students may have the opportunity to participate within an integrated school team setting. This is to encourage students with disabilities to compete for their school within an interschool sporting environment. These competitions may be held alongside the NIAS Summer and Winter Carnivals. The ACC conduct an Inclusive Sport Program of events across the calendar year and encourage member school students to compete.

SPORTS

Schools must show a commitment to field teams in all grades.

SUMMER/WINTER

SPORT	NOMINATIONS		
	7-8	9-10	11-12
Boys Basketball	*	*	*
Girls Basketball	*	*	*
Boys Volleyball	*	*	
Girls Volleyball	*	*	
Boys Soccer	*	*	*
Girls Soccer	*	*	*
Boys Netball	*	*	
Girls Netball	*	*	

**Indoor Soccer/Futsal may be used as an alternative if field space is unavailable*

GENDER CLASSIFICATION

CODES	<p>G – Girls only team</p> <p>G/N – Girls neutral team (Boys can play, selection on individual assessment or #'s top up)</p> <p>O – Open aged team</p>	<p>B – Boys only team</p> <p>B/N – Boys neutral team (Girls can play, selection on ability or #'s top up)</p> <p>O – Open aged team</p>	<p>M = Mixed team (set # of male and female players)</p> <p>I = Integrated/Inclusive Team</p>
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Naming Conventions

ACC GENDER SPORT CLASSIFICATION - NAMING CONVENTIONS						
Year Group	7	8	9	10	11/12	SSA RULE/POLICY
TEAM SPORTS	GENDER CODES <i>B = BOYS, G = GIRLS, N = NEUTRAL, M = MIXED</i>					
AFL	B/N	B/N	B/N	B	B	Females can participate with males until and including Year 9. Single sex (all boy/girl) competitions are preferred if teams can be arranged within the schools or junior district.
AFLW	G	G	G	G	G	
Badminton	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	No gender age split rule, male & female competitions standard, Mixed doubles standard.
Basketball	B/N G/N* M <i>*Up to 12 yrs</i>	B/N G M	B/N G M	B/N G M	B/N G M	No local rules. Based on sex discrimination laws, should be open to both genders up to 12 years of age. After 12 years girls could play in a boys team, but boys could not play in a girls team. Competitions can be mixed teams.
Cricket	B/N G	B/N G	B/N G	B/N G	B/N G	No gender age split rule, females can play in male competitions and males cannot play in female competitions at any age.
Floorball	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	No gender age split rule Mixed JNR teams encouraged up to U15
Handball (European/Team)	B/N G/N* M <i>*Up to 12 yrs</i>	B/N G M	B/N G M	B/N G M	B/N G M	No local rules. Based on sex discrimination laws, should be open to both genders up to 12 years of age. After 12 years girls could play in a boys team, but boys could not play in a girls team. Competitions can be mixed teams.
Hockey	B/N G/N* M <i>*Up to 12 yrs</i>	B/N G	B/N G	B/N G	B/N G	No restriction on girls playing in boys competitions, but parents sign a waiver and consent. Boys up to 12 years can play in girls teams.
Indoor Cricket	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	B/N G/N M	No gender age split rule
Netball	B/N* G/N* M <i>*Up to 12 yrs</i>	B G M	B G M	B G M	B G M	<i>Boys can play</i> with girls up to the age of 12. 12 years and above Girls, Mixed or Boys Teams only
Soccer	G B/N	G B/N	G B/N	G B/N	G B/N	Males and females compete in separate gender age teams. Girls may play in boys teams. Boys may not play in girl's teams.
Softball	B/N G/N* M <i>*Up to 12 yrs</i>	B/N G M	B/N G M	B/N G M	B/N G M	No local rules. Based on sex discrimination laws, should be open to both genders up to 12 years of age. After 12 years girls could play in a boy's team, but boys could not play in a girl's team. Competitions can be mixed teams.

Tennis	B/N G/N* M *Up to 12 yrs	B/N G M	B/N G M	B/N G M	B/N G M	No local rules. Based on sex discrimination laws, should be open to both genders up to 12 years of age. After 12 years girls could play in a boys team, but boys could not play in a girls team. Competitions can be mixed teams.
Touch	M B/N G	M B/N G	M B/N G	M B/N G	M B/N G	No rule of TFA or TFWA that prevents a girl from playing in a boys/male team by age. A mixed side would be free to participate in a boy's competition, however, would not be able to participate in a girl's competition.
Volleyball	B/N G M	B/N G M	B/N G M	B/N G M	B/N G M	Years 5/6 Boys and girls can play in the same team. Years 7/8, 9/10, 11/12 Girls can join/play in a boys' team of the same school year or older. Boys can only play in boys' teams.
CARNIVAL SPORTS						
ATHLETICS	B / G / I	B / G / I	B / G / I	B / G / I	B / G / I	Males and females compete in separate gender categories. Mixed relay events are allowed.
CROSS COUNTRY	B / G / I	B / G / I	B / G / I	B / G / I	B / G / I	
SWIMMING	B / G / I	B / G / I	B / G / I	B / G / I	B / G / I	

NOMINATIONS

Team nomination due dates are listed in the table below. The 2026 NIAS nomination fee is **\$100.00** per team which includes a results management service fee of **\$17.80**.

Note: Team nominations must be entered into the Clipboard results management system by the due date listed below.

CARNIVAL DATES

YEAR LEVEL	CARNIVAL DATE	TEAM NOMINATION DUE DATE
Term 1		
Year 7 - 10	Monday 30-03-2026	13-03-2026
Term 2		
Year 7	Thursday 18-06-2026	03-06-2026
Term 4		
Years 9 & 10	Wednesday 02-12-2026	17-11-2026

FIXTURES

For current venues please check the NIAS Fixtures on the ACC website.

VENUES

It is the responsibility of the home or host carnival school providing the venue to ensure that all ground/court markings are complete, prepared in a safe manner and adequately maintained.

Venue costs that are booked by the NIAS schools will be paid by the ACC. The total cost will be split amongst NIAS schools and invoiced at the end of each relevant term. For all venues booked by NIAS schools, invoices must be addressed to the Associated and Catholic Colleges of WA and checked before forwarding to the ACC NIAS facilitator.

For current NIAS venues please check the ACC website.

ONE DAY CARNIVALS

Term 1: Year 7-10

Sport	Managing School	Gender	Players on Court / Field	Max Team Squad Size	Game Length
Basketball	Mundaring	Boys & Girls	5	N/A	2 x 10 min halves; 1 min half time; 4 min changeover (25 minute cycles)
Volleyball	Emmanuel CS	Boys & Girls	6	N/A	2 x 10 minute sets; 1 min break between sets, 4 min changeover (25 minute cycles)

Term 2: Year 11-12

Sport	Managing School	Gender	Players on Court / Field	Max Team Squad Size	Game Length
Basketball	Ellenbrook	Boys & Girls	5	N/A	TBC
Soccer	St Andrew's	Boys & Girls	11	N/A	TBC

Term 4: Year 7-10

Sport	Managing School	Gender	Players on Court / Field	Max Team Squad Size	Game Length
Netball	Mundaring	Boys & Girls	5	N/A	TBC
Soccer	Helena	Boys & Girls	11	N/A	TBC

HOURS OF PLAY

For one day carnivals, round times will generally be between 9.30 am and 2.30 pm.

Start/Finish Match Length Policy

Schools are expected to arrive 30 minutes prior the carnival's beginning and attend carnival briefing and enable adequate warm up time before the first round.

All games must adhere to the minimum playing time for that sport to constitute a match (as listed below). Quarter and half time breaks are not to be counted within the playing time.

SPORT	MINIMUM PLAYING TIME
Basketball	A minimum of 1 x 10 minute half constitutes 'full-time' for a game result.
Volleyball	A minimum of 1 x 10 minute set constitutes 'full-time' for a game result.
Soccer	A minimum of 15 minutes total constitutes 'full-time' for a game result.
Netball	A minimum of 1 x 10 minute half constitutes 'full-time' for a game result.

GENERAL CONDITIONS OF PARTICIPATION

Dress

For all sports, players dress standards must be in line with the traditional expectations for that sport. Tracksuits are NOT acceptable items to be worn during games. In extreme adverse climatic conditions, the coaches can convene and if agreed, tracksuit tops may be worn, but not bottoms. In addition, only goalkeepers in soccer may wear tracksuits or part thereof.

Staffing

Suitable teaching staff are assigned a coaching or managing task by the Sports Coordinator in such a way that each team is accompanied by a teacher or a responsible adult acting on written authorization from the Principal.

If necessary, qualified parents or past students or senior present students (in the estimate of the Sports Coordinator) may be authorized by the Principal to coach teams (assuming the presence of an adult manager). Senior present students can coach year 7 to year 8 teams only. Individual schools should be aware of "Duty of Care" issue and ensure the presence of staff at each venue.

Duties of scorers, timers, and linesperson are carried out by competent reserves or suitable persons nominated by the Coach/Manager. Each school engages all necessary staff and meets its own cost in this regard.

Staff Authority

Staff from both schools engaged in a fixture have the authority to address and/or discipline students from the opposite school.

School Complaints

No school is to submit a complaint against another school's team, staff or student(s) without first addressing the issue with the school's Principal. Sports Coordinators should first try to work out an agreement on disputes and if unsuccessful move to the Principals for clarity. ACC staff are not to be involved in any incident or disagreement unless the two Principals cannot come to an agreement. If no agreement can be achieved between the two Principals, either or both Principals may submit a complaint to the ACC for adjudication.

Team Minimum Numbers

TEAM MINIMUM NUMBERS			
Summer		Winter	
Basketball	4 players	Netball	5 players
Volleyball	5 players	Soccer	7 players

Umpires/Referees

Where possible, schools will source qualified external umpire or referee services for their relevant competitions that they are hosting (carnival managers). If not possible, schools will need to provide their own umpires or referees.

SPORT	QUANTITY
Basketball (Y7-10)	1 qualified referee per court, 1 senior student assisting <i>(each team provides a senior student also for the scorebench)</i>
Basketball (Y11-12)	2 qualified referees per court <i>(each team provides a senior student also for the scorebench)</i>
Volleyball (Y7-10)	Coaching staff with teams to referee + 1 senior student per team (scoring)
Soccer (Y7-12)	1 qualified central referee. 1 senior student assisting (sidelines)
Netball (Y7-10)	1 Qualified umpire per court, 1 senior student assisting <i>(each team provides a senior student also for the scorebench)</i>

Schools should use accredited umpires for NIAS senior sport fixtures. Senior students may only be used in extreme circumstances at senior carnivals. Student umpires or referees are expected to receive basic training and have sound knowledge of the role they are performing on the day such as a scoring station, sideline for soccer (being aware of the offside rulings).

Control

If in the opinion of both coaches, the umpire has a lack of game control, and student safety is at risk or student behaviour inappropriate, then action should be taken. The first course of action is for both coaches to approach each other and agree that there is a problem. The game should then be stopped by the coaches and the players on both teams spoken to. After a restart if the umpire control is still not satisfactory both coaches should again confer and if they both agree the game should be stopped and the coaches may take over the umpiring duties for the remainder of the match.

Send Off Rule

If a student is sent from the field of play in any NIAS sport, he/she is not permitted to return to the field of play for that game. If the issue warrants a "RED CARD" or equivalent the student will take no further part in the remainder of carnival fixtures. The umpire/referee should indicate the reason for the send off to the team coach and the player concerned when it is convenient (Half time / end of the game). A written report is to be made by the umpire/referee, and copies sent to the Sports Coordinators of each school within the fixture. The Sport Coordinators should also collect written reports from the two team coaches. The Sports Coordinators should then take appropriate action and escalate this to the Principal level as required.

Sin Bin Rule

A five (5) minute send off rule is to be enforced for all minor offences for all sports except basketball.

Points

<i>RESULT</i>	<i>POINTS</i>
Win	4
Loss	1
Draw	2
Forfeit Win	4
Forfeit Loss	0

Teams with equal points on final competition ladders, will be separated in the following manner:

<i>SPORT</i>	<i>RESULT</i>
Basketball	Points for and against (points differential)
Volleyball	Sets for and against (sets differential), then points differential
Soccer	Goals for and against (goal differential)
Netball	Goals for and against (goal differential)

One Day Carnivals

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For), offensive team.

Protective Equipment

It is essential that protective equipment is always worn and that the equipment is maintained at optimal levels.

Reporting of Results

Game results are reported using the on-line results system through the ACC website. The carnival manager at each venue enters all results in **Clipboard** on the day of the carnival. The carnival manager for each venue is listed on the fixtures.

Once all results are entered the scorer must check that results are displayed correctly in the fixtures and on the ladder via the ACC website or the **Clipboard App**. Schools can correct errors at any stage. If there are any issues with the results entry process, schools are to notify the ACC immediately.

Once results are entered, all schools must confirm results within 48 hours. Any discrepancies must be resolved by both teams and results can be corrected in **Clipboard** at any time.

It is suggested that the **Clipboard** system be promoted to coaches, students and parents and that the ladders be used to motivate individuals, teams and coaches/managers competing in NIAS carnivals.

NB: Results entered are considered final once confirmed and verified. Both teams' coaches/managers and captains must settle scoring discrepancies before scorecards are signed.

Weather Policy

Hot Weather

- Sports Coordinators are to monitor the weather leading up to carnival days. If the weather conditions are extreme (high temp. & high humidity), schools consult and decide prior to the day. The ACC is to be made aware of this decision. Where possible, all indoor sports should go ahead.
- Team coaches: Duty of care to students is of paramount importance and individual coaches/managers always have the power to cancel an individual match if they believe that student health and safety is at risk. Where possible they should consult with the opposition school sports coordinator.
- The provision of water is the responsibility of the individual players and the team manager, not the home school.
- Where possible the following guidelines should be followed when matches are played under hot/humid conditions:
 - Use venues that are indoors or shaded. Outside hard courts should not be used due to increased radiant heat.
 - Normal sun protection measures (hats/sunscreen) should be strictly followed.
 - Reduce match length or period length.
 - Increase player rotation through the bench.
 - Provide frequent rest/drink breaks.
 - Ensure that rest breaks are in shaded areas.
 - Ensure students drink water before, during and after the match.
 - Use common sense in hot/humid conditions and remember that student welfare always comes first.

Winter Weather

Winter fixtures should only be cancelled if the weather is severe (lightning/hail) and poses a risk to student well being. Rain itself is not severe and should not be a cause for cancellation. In extremely cold conditions, the coaches may convene and, if agreed, tracksuit tops may be worn, but not bottoms. In the event of severe weather, sports coordinators will make a final decision before the day of the carnival as to whether the games are to be cancelled. Where possible, all inside sports should go ahead. Noting: rescheduled one day carnivals are highly unlikely.

Current weather forecasts can be sourced from the [Bureau of Meteorology](#)

Current UV Radiation forecasts can be sourced from the [Australian Radiation and Nuclear Safety Agency \(ARPANSA\)](#)

Cancelled Fixtures

It is in the spirit of the NIAS competition that schools cancelling matches due to bad weather should not be penalized on the ladder. In situations where some games are cancelled at one venue and played at other venues the policy is:

- When carnivals are cancelled due to weather, only those affected by weather should be abandoned. Any indoor carnivals should proceed and points will count.
- In some cases of extreme weather events there may be an advance weather warning advisory issued to schools by external authorities such as the Bureau of Meteorology, Catholic Education Office, AngliSchools or Department of Education. In these extreme cases schools may be advised to cancel outside activities or to close. Schools would therefore be compelled to cancel sporting activities, and it may not be possible for them to follow the usual NIAS weather policy as outlined above. In these cases, games will be considered as cancellations and results processed as per item above. Schools affected should immediately advise the other NIAS schools if this situation arises.

Abandoned Games

Should a game be abandoned for reasons other than inclement weather, the match result will depend on whether the cause was 'avoidable' or 'unavoidable'.

- Melees (avoidable): No result and game will be cancelled. No points to both teams. Schools to take disciplinary action.
- Severe Injury (unavoidable): Leading team at the time wins if the minimum time allowed (minutes) has transpired. If the minimum time has not been reached, the result will be a draw. No match scores will be entered, only ladder points for a 'draw' will result.
- Dangerous weather events (unavoidable): Same as for severe injury (above).

NB: This charter clause should not cover standard weather warnings issued by the Bureau of Meteorology and is only to be enacted if there is a clear directive from an external authority to either close schools or cease outside activity.

Determination Of Match Results

When poor weather is present and disrupts the fixtures, full-time is required for a result. This is in line with the agreed reduction on time factor.

<i>SPORT</i>	<i>RESULTS</i>
Basketball	A minimum of 10 minute half constitutes 'full-time' for a game result.
Volleyball	A minimum of 1 x 10 minute set constitutes 'full-time' for a game result.
Soccer	A minimum of 15 minutes total constitutes 'full-time' for a game result.
Netball	A minimum of 1 x 10 minute half constitutes 'full-time' for a game result.

First Aid

St John Ambulance or an alternative first aid provider such as Perth Medical Volunteers or Medical Edge Australia will attend selected one day carnival venues. NIAS Sport Coordinators and staff must be available for contact in case First Aid require communication on the day.

In the event of serious injuries, a staff member from the school must be responsible for the welfare of that student, seeing that appropriate care is taken.

It is highly recommended that players wear mouthguards in all contact sports. Prevention of injury is emphasized. Each school engaged in fixtures must have access to their own school first aid kits (minor first aid). Appropriate cold therapy (ice/cold packs) should be readily available at venues. All schools should have a communication system (mobile phones/radios) in place in the event of an emergency.

Codes of Behaviour

Codes of Behaviour have been developed to promote fair play and appropriate conduct at ACC Sport events. (*ACC Codes of Behaviour have been adopted from the "Aussie Sport – Codes of Behaviour", produced by the Australian Sports Commission.*)

The [ACC Codes of Behaviour](#) are available on the ACC website.

FINALS

One Day Carnivals

Winners of one day carnivals will be determined by the final ladder placings on the day. All coaches and teams are expected to stay at venues for presentations. At the end of the carnival, the carnival manager will present the winning team/s with a sports pennant for each player. Pennants will be distributed to schools prior to carnival days (ACC).

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

Final Team Placings and Trophies

Final team placings are determined by the results from the one day carnivals. At the conclusion of each year, NIAS schools will be presented with a premiership plaque recognizing all winning teams in that year. Premierships are awarded for winning teams in each grade. **There is also a NIAS perpetual shield presented to the overall winning NIAS school for each year (TBC).**

ACC Championship

NIAS is currently not aligned with ACC Championship (as an existing recognized pool in the Junior Basketball)

NIAS schools interested in competing in ACC Championship sport must nominate and compete in the Senior ACC Championship Divisional Model (basketball, netball, soccer) or alternatively enter competitive Championship one day carnival teams in the ACC Championship Qualification or Junior One Day Carnivals.

Scheduled dates for ACC Championship are available on the ACC website at <https://www.accsport.asn.au/interschool-sport/acc-championships>

FORFEITS

Early communication is essential to alleviate problems arising from forthcoming forfeits. A team causing the forfeit will receive 0 points, whilst the opposition receives 4 points for that fixture.

To assist with the separation of teams with equal points on weekly and final competition ladders, the team winning a forfeit, will be awarded a [predetermined score](#) for that particular sport. The team losing will be awarded the reverse of the predetermined score.

SPORT	PROPOSED FORFEIT SCORES
Basketball	30 points
Volleyball	2 sets (50-0)
Soccer	5 goals
Netball	20 goals

UNEVEN CONTESTS (MERCY RULE)

The “Mercy Rule” should be considered more a philosophy than a rule. The aim of the recommendation is that if any game is competitively uneven, the coaches should modify or adapt the game to make it a positive playing experience. This change to the game should be instigated by the coaches and not the referees. Any changes to the match should be made in a subtle way so as not to embarrass or mock the losing school. Some suggestions for modifications include:

- Winning team taking off better players and playing reserves.

- Reduce playing numbers for both teams if opposition is short.
- Winning team offering to have some players play for the opposition.
- Winning team changing team positions such as swapping attackers with defenders.
- Winning team to instruct players to pass the ball more often before taking a shot.
- Winning team reducing the defensive pressure on the opposition.
- Winning team offering to mix players between teams.

At the point when the maximum margin occurs (see table below), coaches concur and modify the game. The result at that point will be recorded and points will be awarded to the winning school, e.g., If a score of 6 – 1 is reached in soccer, that score is recorded as the official result and coaches are to consult and adjust match conditions. Any changes to the score after this point are not recorded. Sports Coordinators should also adjust score cards post-match if the coaches have not listed the maximum allowable score as the result. Scores greater than the maximum allowable score should not be entered into the results management system.

The “Mercy Rule” scoring is only to be implemented for the sports listed below. Other sports such as volleyball whilst not using the maximum allowable scores, should still follow the philosophy of the Mercy Rule and if a match is grossly one-sided make game modifications as outlined above.

NB: If a team is low on players but within the minimum range, the teacher/coach of the opposition team can use discretion when matching team numbers. Depending on the sport, the team and the situation, teachers are not obligated to match team numbers.

SPORT	PROPOSED MAXIMUM MARGIN
Basketball	30 points
Volleyball	2 sets
Soccer	5 goals
Netball	20 goals

APPENDIX

Basketball

TEAMS

Teams are to consist of 5 on-court players with unlimited substitute players. Minimum of four (4) players.

DRESS

Basketball strip with numbered singlets or bibs. Non marking shoes are to be worn in games played indoors. All shorts must be the school's sports uniform. Tracksuits are not acceptable items to be worn during games. In extreme adverse climatic conditions, the coaches can convene and if agreed, tracksuit tops may be worn, but not bottoms.

DURATION OF PLAY

Carnival games are set with 2 halves (running clock). The length of halves may be adjusted depending upon court availability at the venue. Time outs are to consist of maximum 1-minute duration. In the event of an unscheduled reduction in the time available to play, the halves are to be reduced accordingly, with strict adherence to the finish time.

EQUIPMENT

Mouth guards are highly recommended & are now compulsory for WABL junior matches.

Girls: size 6 ball

Boys Yr 7-8: size 6 ball; Boys Yr 9-10, 11-12: size 7 ball

RULES (QUALIFYING FIXTURES)

The rules of the Basketball Australia (FIBA Rules) will apply except as stated otherwise in this document. FIBA rules are available for downloading at <https://www.fiba.basketball/basketball-rules> . 3 points will be counted in all year groups where court markings exist.

SUBSTITUTES

Substitutes are to be made by the referees.

TIME OUTS

- 1 time out allowed per half.
- There are no time-outs allowed in the last 3 minutes of either half.
- All other time-outs are applicable.

SCORING

Timekeepers and scorers from each team must sit together (central scoring station courtside).

Scorecards are to be signed by the referee/s and coach of each team at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture should they occur, and that results reported are final. Results are to be entered into the results management on the day by the carnival manager.

POINTS

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

FORFEITS

Should any team forfeit a match, 30 points shall be credited to the opposition team. Teams forfeiting receive 0 points.

PRESENTATIONS

Presentations to begin promptly after the final carnival round. Each venue is to hold a presentation hosted by the carnival manager. Premiership Pennants will be distributed to relevant schools prior to carnival day for presentations to the winning teams.

Ultimate Frisbee

TEAMS

Two teams of 5 players plus substitutes. Maximum team size is 10 players. Minimum team size is 4 players.

DRESS

Players are to be dressed in school sports uniform.

EQUIPMENT

175g Championship Level Disc

DURATION OF PLAY

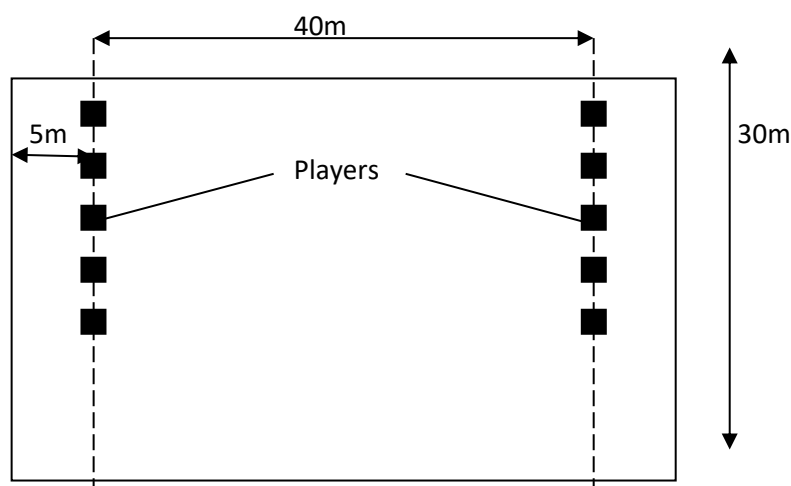
Carnival games are set with 2 halves (running clock). The length of halves may be adjusted depending upon field availability at the venue.

RULES

Ultimate is a fast, free flowing game that combines elements of netball, soccer, gridiron and touch rugby. The basic idea of the game is very simple. The aim is for the team with the Frisbee to pass it up the field without dropping it and catch it in an end zone, which scores a point. The other team tries to intercept the disc or knock it down. The sport is non-contact and teams will be generally boys and girls only; however teams may also be mixed gender. The other important aspect of Ultimate is that there are **NO REFEREES**. The players are trusted to make all decisions by themselves. Schools are to ensure a competent teacher/coach monitors the game/students.

FIELD

Ultimate is usually played on an approximately half-width football field, with two teams of five players (plus substitutes) lining up against each other. However, any size field can be used depending on space available, and a good game can be had with as few as four players a side. Cones are generally used to mark the corners of the zones and the sidelines. The diagram below displays the size field NIAS will use for their games with 5 per team. This is minimum size. The maximum size allowed is 50m with 2 x 5m end zones.



Quick Rules

- There is no running with the frisbee. The frisbee can only be moved up the field by passing it. When a player catches the disc they must establish a "pivot" foot before throwing, a little like basketball.
- The person with the frisbee has 10 seconds to throw. A defensive team member marks them and counts out loud, "stalling...one...two...three..."
- No physical contact is allowed between players. Contact results in a foul. In practice, small amounts of accidental contact are usually tolerated.

- A “turnover” occurs when the frisbee hits the ground, goes out of bounds, is dropped or intercepted. Unlike touch football, if the frisbee is knocked down, the team that last **held** the frisbee loses it, regardless of who knocks it down. The defensive team takes possession of the disc at that point and becomes the offensive team.
- **Unlimited substitutions** are allowed between points, although none during points.
- 2m minimum pass distance.
- 20m maximum pass distance.
- 2m spacing on defence.
- If a player drops the disc or causes a turnover in their defensive end zone a touchdown/point will be awarded and play will restart.

Fouls

Players call their own fouls when rule violations or contact occurs - there are no referees. A player disagreeing with a foul call can usually “contest” (dispute) the call, in which case the play is redone and the disc returned to the thrower. Players endeavour to be fair in their calls, so calls are rarely contested. Teachers will be present to help supervise the game.

SCORING

To start a point, the defending team “pulls” (throws) the disc from their end zone to the offensive team, who stand in the opposite end-zone. The object of the game is for a team to connect passes down the field until the disc is caught in their opponents’ end zone, scoring one point. Teams change ends at the end of each point.

Results reported are considered final - scoring discrepancies must be settled by both team's coaches/managers and captains before scorecards are signed. Results are to be entered in the results management on the day by the carnival manager.

POINTS

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

FORFEITS

Should a team forfeit, 8 points shall be credited to the opposition team. Teams forfeiting receive 0 points.

PRESENTATIONS

Presentations to begin promptly after the final carnival round. Each venue is to hold a presentation hosted by the carnival manager. Premiership Pennants will be distributed to relevant schools prior to carnival day for presentations to the winning teams.

Soccer

TEAMS

Teams are to consist of eleven (11) players with an unlimited number of interchange players. Minimum number of seven (7) players.

DRESS

Players are to dress in uniform soccer tops, shorts and socks. Tracksuits are NOT acceptable items to be worn during games. In extreme adverse climatic conditions, the coaches can convene and, if agreed, tracksuit tops may be worn, but NOT bottoms. In addition, only Goalkeepers in soccer may wear tracksuits or part thereof.

DURATION OF PLAY

Carnival games are set with 2 halves (running clock). The length of halves may be adjusted depending upon field availability at the venue. In the event of an unscheduled reduction in the time available to play, the halves are to be reduced accordingly. A minimum of 15 minutes constitutes 'full-time' for a game result.

RULES

Rules are in accordance with [Football Australia](#)

SUBSTITUTES

Substitutes are to be made via the referee. Interchange rules are to apply to support the philosophy of participation. No substitutions should take place in the final 3 minutes of the second half (exceptions permitted for injuries).

EQUIPMENT

All players must wear shin pads. It is highly recommended that players wear mouth guards. All year levels: size 5 ball

Corner flags are to be in place. Nets are to be used wherever possible. Each team must provide a lines referee who is in possession of a flag. Lines referees may be competent senior students but not team members or reserves. Central referees for the carnival will be booked by the carnival manager at the venue.

SCORING

Scorecards are to be signed by the referee and captains or coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled and results reported are final. Results are to be entered in the results management on the day by the carnival manager.

POINTS

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

FORFEITS

Should any team forfeit, 5 goals shall be credited to the opposition team. Teams forfeiting receive 0 points.

PRESENTATIONS

Presentations to begin promptly after the final carnival round. Each venue is to hold a presentation hosted by the carnival manager. Premiership Pennants will be distributed to relevant schools prior to carnival day for presentations to the winning teams.

Netball

TEAMS

Teams are to consist of 7 players with unlimited substitute players. Minimum of 5 players.

DRESS

Players are to wear sports uniforms (which may include shorts if they are an official part of the sanctioned uniform of that school) and lettered bibs. Tracksuits are not acceptable. In extreme adverse climatic conditions, the coaches can convene and, if agreed, tracksuit tops may be worn, but not bottoms.

EQUIPMENT

Size 5 netball for all age groups from years 7-12. *It is highly recommended that players wear mouthguards.*

DURATION OF PLAY

Carnival games are set with 2 halves (running clock). The length of halves may be adjusted depending upon field availability at the venue. In the event of an unscheduled reduction in the time available to play, the halves are to be reduced accordingly.

RULES

Rules are in accordance with [Netball WA](#) . In the circumstance where dual (wrap around netball and basketball) goals are a permanent fixture of the court, ricocheted goals are to be considered "out of play", as is the case when the ball rebounds into court. In addition, a sin bin rule: 5 minutes for minor offences.

SUBSTITUTIONS

As per [Rule 10: Substitutions and Team Changes](#). Interchange rules are to apply to support the philosophy of participation. Rolling substitution is now a key part of all netball games.

SCORING

Umpires are to coordinate scorecards and ensure they concur at each break. Scorecards are to be signed by the umpires and captains of each team at the conclusion of the fixture. It is assumed that scoring discrepancies are settled, and results reported are considered final. Results are to be entered into the results management on the day by the carnival manager.

POINTS

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

TIMERS AND SCORERS

Timers and scorers from both teams must sit together at a central scoring station (courtside) for the duration of the game.

FORFEITS

Should any team forfeit a match, 20 goals shall be credited to the opposing team. Teams forfeiting receive 0 points.

PRESENTATIONS

Presentations to begin promptly after the final carnival round. Each venue is to hold a presentation hosted by the carnival manager. Premiership Pennants will be distributed to relevant schools prior to carnival day for presentations to the winning teams.

Volleyball

TEAMS

Teams consist of 6 on court players with up to 6 substitutes. Minimum number of players is 4. The home team is responsible for providing the umpire.

DRESS

School sport uniform. Tracksuits may be worn in Volleyball but the correct uniform rule will be all team members in track pants or no team members in track pants.

EQUIPMENT

Years 7-12 boys and girls standard size ball. Must be an indoor court volleyball.

Net Heights: TBC.

DURATION OF PLAY

Carnival games are set with (running clock). The length of sets may be adjusted depending upon court availability at the venue. In the event of an unscheduled reduction in the time available to play, the sets are to be reduced accordingly.

RULES

Points & Service:

Each server can only serve 5 times in succession before the serving team is required to rotate one position to continue serving with a new player. (Team retains the serve but changes the server).

SUBSTITUTES

As stated above.

SCORING AND SCORECARDS

- The set playing periods completed at the call of time shall constitute the match. The final match result will be determined by the total sets won.
- Points & Service: If the serving team wins a rally, it scores a point and continues to serve; if the receiving team wins a rally, it scores a point and must serve next.
- If a draw occurs at any stage, both teams will play overtime to achieve a “Golden Point” to determine the winner of the game.
- Umpires are to coordinate scorecards and ensure they concur at each break. Scorecards are to be signed by the umpires and captains of each team at the conclusion of the fixture. It is assumed that scoring discrepancies are settled and results reported are considered final.

LADDER POINTS

Should two or more teams achieve the same total point score at the end of a carnival, the finishing position will be determined by:

1. Points For and Against.
2. Head-to-head game result.
3. Total points (For).

TIMERS AND SCORERS

Scorers from opposing teams **must sit together** for the duration of the game.

FORFEITS

Should any team forfeit a match full points for a win and 2 sets shall be credited to the opposition team. Teams forfeiting receive 0 sets.

PRESENTATIONS

Presentations to begin promptly after the final carnival round. Each venue is to hold a presentation hosted by the carnival manager. Premiership Pennants will be distributed to relevant schools prior to carnival day for presentations to the winning teams.

SPORTS INJURIES DOCUMENT

[ACC Recommendation on Sports Injuries](#) as ratified by Council at 31 August 1995.

INSTRUCTIONS TO UMPIRES/REFEREES

Prior to Game

- Uniform: Before the start of play check that all players are attired in the correct uniform for that sport. If this does not happen then the umpire must call a penalty point against the incorrectly attired team. A team may play with fewer players if they do not wish to forfeit.
- Ensure both teams have timekeepers; timing pieces, scorecards and pens, and that they are in close proximity to one another (court side or side of field).
- Meet both teams in centre of court/field/oval where they line up opposite each other and shake hands.
- Briefly explain specific rules of note.
- Conduct toss of coin for direction of play.
- In case of inclement weather conduct the 'prior to game' instructions in the most practical and convenient manner possible.

The Game

- To enforce the rules of the game.
- To encourage a sense of discipline and cooperation whilst the game is in progress.
- To verbally recognize good play and issue correction as necessary.

On ground procedures.

- Players sent off, will be off for the rest of the game.
- *Stop the game*
- Bring all the players to a central point (including the player to be sent off). Explain the reason for send off.
- *During a Break:* Discuss the player. Establish an appropriate situation to make the explanation. Explain the reason for the send off to the coach/manager and player at the first convenient break.

Post Game

- Direct 3 cheers to each team.
- Check and sign both scorecard.
- Ensure both scorecards agree to the same score.

NB: The coach is the key to a team's behaviour on and off the field.

GAME PROCEDURES AND ETIQUETTE

TEAMSMANSHIP

- To support fellow team members by participating to full capacity.
- To be suitably attired in the appropriate school sporting uniform.
- To promote worthy competition without losing the aspect of enjoyment of participation in a friendly atmosphere.
- To respect the opposition's involvement as individuals and a team.
- To encourage fair play by abiding with umpiring decisions.
- To assist team managers and coaches by offering organizational assistance where possible.
- To take heed of my school's ethos while participating.

PROCEDURE

- To assist in the preparation of venues for the fixtures (alongside host school and carnival managers).
- Captains meet the opposing teams on arrival and advise them of facility location in addition to specific information regarding the fixture when necessary. Carnival briefings will also assist with this.
- To cater for the needs of opposing players as occasions arise.
- To encourage social interaction.

SCORE SHEETS

Please see the ACC Website for sample scoresheets that can be used:

<https://accsport.asn.au/category/information/scoresheets>

WORKING WITH CHILDREN LEGISLATION

From 1 January 2006 the State Government introduced legislation requiring certain people working with children in WA to undergo a "Working with Children Check" (WWC). The WWC is compulsory under government legislation and ACC schools have to comply with this legislation. In 2008 the legislation will affect people working with children aged between 13-17 years. Persons deemed to be working with children are any volunteers, employees or contractors (over 18 years of age) who in their usual duties are likely to have contact with children. Contact includes any form of physical contact, oral communication, and electronic communication.

People may also be exempt from the legislation if they are a:

- volunteer under 18 years of age
- volunteer who is a parent of a child at an ACC school
- volunteer (over 18 years of age) that has worked with children on no more than five calendar days in a year.

For the purposes of these guidelines, persons deemed to be volunteers are those that are engaged in child-related work for, but are not employed by, the school. The term volunteer is not defined in the legislation. Volunteers that are being "reimbursed" for out of pocket expenses such as travel/uniform are still regarded as volunteers and not employees. However, volunteers that receive payments as a "reward" and not a "reimbursement" may be considered as employees and not volunteers. Schools will have to make their own "common sense" decision when determining the status of persons as volunteers or employees. In cases where a volunteer has received a very minimal payment then the school may consider them as a volunteer. In most cases an employee is someone that has received a wage/payment and has signed a contract of employment.

Schools involved in sub-association sport are required to comply with the legislation. Schools must ensure that all coaches, officials and bus drivers that will have contact with children at sporting events (whether they are paid or volunteers) have undergone a working with children check and hold a valid WWC card number (excluding those covered under exemptions above). To comply with the legislation you will have to keep records to ensure that people working at your sporting events have their WWC ID in order.

WWC records can be recorded in a simple format using the following example:

POSITION	NAME	VOLUNTEER/PAID	EXEMPT? – WHY	WWC CARD No.
Sports Trainer	John Brown	Paid	No	123456
Basketball ref	Sue Brown	Volunteer	Yes – parent of David Brown	Not required
Bus Driver	Rob Jones	Paid	No	123455

For more information:

[ACC Guidelines](#)

[WWC website](#)